AGENDA

Regular Meeting BOARD OF EDUCATION HERSCHER COMMUNITY UNIT #2

Monday, August 8, 2016 at 7:00 p.m. Unit Office Conference Room

I. CALL TO ORDER & ROLL CALL

II. EXECUTIVE SESSION (6:30p.m.) – Employment, Performance, Dismissal of Personnel (5 ILCS 120/2)

III. APPROVAL OF CONSENT AGENDA:

- A. Approval of the Minutes of Previous Meeting
- B. Treasurer's Report/Balance Sheet- Investment Summary
- C. Approval of bills and salaries
- D. Approval of Resolution regarding Closed Session Verbatim Recordings/Minutes older than 18 mos.
- E. Approval of Leave Request

IV. PUBLIC COMMENT PERIOD:

Individuals wishing to address the Board of Education on a school district related matter must sign in prior to this portion of the meeting and state the subject of their comments. **No discussion of Individual personnel or students is permitted during public comment**. Personnel or student concerns should first be directed to an administrator and if necessary a private session will be arranged with the Board to discuss such concerns.

V. SUPERINTENDENT REPORT

- A. Acknowledgement of Donations/Grants/Awards Received
- B. Report regarding KACC D. Ruder
- C. FOIA Report
- D. Overnight Trips Update
- E. Server Room Update B. Seeman
- F. Finance Committee Update D. Emling/J. Powers
- G. Procurement Committee Update D. Ruder/P. Daly
- H. U2CT/Supt/BOE Pres Meeting Report D. Emling
- I. Other

VI. NEW BUSINESS

- A. Curriculum Overview Presentation P. Falk
- B. Personnel Considerations
- C. Motion to approve Herscher CUSD #2 Tentative Budget for 2016-2017FY
- D. Motion to set Public Hearing for Budget for 2016-2017FY
- E. Motion to set Public Hearing to Abate Working Cash Fund
- F. Motion to set Public Hearing to Abate Debt Services Fund
- G. First reading of Board Policy Manual additions/revisions as presented via ISBE Press Plus Iss. 92
- H. Other

VII. OLD BUSINESS

A. Other

VIII. QUESTIONS FROM THE COMMUNITY

- IX. EXECUTIVE SESSION Employment, Compensation, Performance or Dismissal of Personnel (5 ILCS 120/2)
- X. ADJOURNMENT